

AI GameDev Questionnaire

Please answer the following questions and send the questionnaire and additional materials such as a pitch-deck, a scientific paper, or a scientific abstract to ai-gamedev@cyber-valley.de. To submit a video, please provide the link to it (hosted on YouTube, WeTransfer, Dailymotion, Google Drive, etc.) in the response field below.

Profile:

Your name

Company name, team name, or research institution

Contact details (e-mail, LinkedIn, address)

Company, team, or institution address (if not identical to contact details)

Overview:

Short description of your product, service, or technology (max. 30 words). This will potentially be used on AI GameDev promotional materials.

Link to a short video (ideally 1-2 min, maximum 5 min) that briefly explains what your company/team does. This can be in any style, such as a smartphone video of your elevator pitch, a product/service/technology explainer video, or a video record of your presentation at another event.

Challenge:

What compelling problem or challenge are you going to address? Who could benefit from this (e.g. user or customer)?

Innovation/Benefit:

What is your innovative approach to addressing such a challenge? For example, it could be your technology, business model, or go-to-market strategy. Make sure to explain how your approach differs from existing approaches. Please also highlight the benefits of your innovative approach.

Competition:

Please specify your major competitors or competing approaches and describe the difference between your approach and each of them. You may optionally describe any IP (applied /registered) or strategy that enhances the dependability of your offering.

Business (optional question):

Who will be your direct customer, and how will you make money?

Progress:

What evidence shows that your approach is working? For example, it could be revenue/user traction, adoption in a customer pilot project, a publication in a peer-reviewed journal or conference, a performance benchmark, etc., depending on your business and product or research project stage.

Team:

Please tell us the experience and/or skills that make you or your team uniquely qualified.

Milestones:

Please tell us your milestones/roadmap of your research project/business. For example, regarding technology, team growth, publishing in scientific paper or conferences including the target timelines. What are your next steps toward achieving them? Do you need external support?

Participation terms

1. Please note that there is no legal claim to an award.
2. AI GameDev partners and organizers will treat the ideas submitted confidentially. Participants' personal data will not be disclosed to unauthorized third parties.
3. Participants' ideas must be developed independently, without violating the rights of third parties.
4. After prior consultation, participants agree to present their idea at the final event and participate in press relations work.
5. To take part in the contest, participants must agree to the aforementioned conditions.

Do you have questions? Please contact Tobias Dürr (tobias.duerr@cyber-valley.de).